






Detecting the Sun's active region using image processing techniques

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The term 'space weather' refers to adverse conditions on the Sun that could affect the structures of space or terrestrial technology and risk human health or life. Flares produce effects that span the electromagnetic spectrum. During a flash, they emit x-rays and ultraviolet radiation, resulting in extremely high temperatures. The purpose of this work is to create a new algorithm for the identification of solar flares and active regions of the Sun, thus minimizing harm to spacecraft operations in orbit. An algorithm was developed for the automatic detection of active regions of the Sun (sunspots, solar flares), based on methods of image enhancement, segmentation, pattern recognition and mathematical morphology. The sun's surface also displays visible sunspots located in regions of the Sun that are magnetically active and whose number is an indication of the Sun's magnetic activity. In tracking and predicting solar activity, the identification and classification of sunspots are useful techniques. The main objective of this paper is to detect sunspots using images from the Solar Dynamics Observatory.

Key words: solar flares, sunspots, active region.

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1 Introduction

Sunspots are visible regions of the Sun's photosphere that reflect its activity. The automatic identification of sunspots from digital images is complicated by their shape and variable contrast irregularities and intensity compared to their surroundings. The detection of these sunspots and their characteristics, such as scale, contrast and location on the solar disk, plays an important role in the prediction of space weather and in the study of total solar irradiance, differential rotation, solar convection zone modeling [1], solar radius variability [2-8], and other significant phenomena. For irradiance studies, the area measurements of sunspots are important [9-12]. The measurement of sunspot areas has been shown to rely on the method of detection used and on the images themselves [13-14]. Then, inaccurate calculation of sunspot areas is the key barrier to irradiance modeling [15]. The presence of solar differential rotation is clearly demonstrated by the sunspots. It is easy to see that they are traveling

in a few days from east to west on the solar disk. In order to locate sunspots and generate catalogues, many manual or automated methods have been used. Automatic methods use spatial filtering that also affects the resolution of the image and the properties of the sunspot [16-17]. To analyze a small number of images every day, manual methods are sufficient, but automated methods are required to classify these characteristics in recent years as a large and the amount of high-resolution solar images have been obtained from ground and space. The goal of this paper is to identify brightest area of a retinal image using naive and robust methods for the identification of sunspots in solar images.

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Monitoring of solar flares in a real time is carried out by the Geostationary Operational Environmental Satellite or GOES [8]. Data on the electrons, protons, and X-rays were taken from satellites GOES 13, GOES 14 and GOES 15 [18-19].

On August 9, 2011, on the Sun, X class flares were registered. In total, 8 classes are distinguished in the scale of solar flares: A, B, C, M and X, each subsequent of which exceeds the previous power by 10-100 times. The event, more accurately estimated as X6.9, occurred in the morning and observed for about 20 minutes with a maximum at 08:05 UT [20].

On March 7, 2012 at 00:02 UT, another eruption of solar flare class X5.4 was registered. The event occurred in the active area of 11429 and was observed for about 22 minutes with a maximum at 00:24 UT. In total, 2 solar flares class of X were registered.

On November 5, 2013, around 22:07 on World time there was a fairly strong release of solar matter

into space. The solar flare is estimated as X3.3 and its maximum was observed at 22:12 on world time. In total, 1 solar flare of class X were registered.

On February 25, 2014, 4 class C solar flares and 1 class X solar flares were registered. In active area 11990 at 00:39 GMT, solar flare class of X4.9 occurred and was observed for about 10 minutes with a maximum at 00:49 UT.

On September 6, 2017 at 11:53, the X class flare X9.3 was registered. The event occurred in the active area of 12673 and was observed for about 9 minutes with a maximum at 12:02 UT. In total, 2 flares of class X, 3 flares of class M and 2 flare of class C were registered.

Date	X-ray class	Active Region	Start time (hhmm)	End time (hhmm)	Maximim time (hhmm)
2011/08/09	M2.5	11263	03:19	04:08	03:54
	C1.4	11263	07:19	07:27	07:23
	X6.9	11263	07:48	08:08	08:05
	C2.2	11263	13:29	13:57	13:45
	C2.4	11263	15:43	16:04	15:54
	B8.6		16:58	17:05	17:02
	C2.0		18:04	18:42	18:11
	C3.9	11263	23:33	23:49	23:43
2012/03/07	X5.4	11429	00:02	00:40	00:24
	X1.3	11430	01:05	01:23	01:14
	C1.6	11429	16:19	16:26	16:22
2013/11/05	C1.6	11889	05:49	06:23	06:02
	M2.5	11890	08:12	08:21	08:18
	C3.5	11885	09:12	09:22	09:18
	C8.0	11890	11:51	12:01	11:58
	C2.5		13:56	14:48	14:22
	C2.3		16:37	16:48	16:42
	C2.3		16:55	17:01	16:59
	C3.1	11890	17:05	17:17	17:15
	M1.0	11890	18:08	18:17	18:13
	C2.1		19:58	20:17	20:07
	C6.9	11890	21:01	21:19	21:13
X3.3	11890	22:07	22:15	22:12	
2014/02/25	X4.9	11990	00:39	01:03	00:49
	C5.0	11989	04:27	04:36	04:32
	C4.5	11986	06:16	06:28	06:20
	C5.7	11986	15:04	15:18	15:10
	C2.2	11984	23:31	23:37	23:34
2017/09/06	C1.6	12673	06:17	06:29	06:22
	C2.7	12673	07:29	07:48	07:34
	X2.2	12673	08:57	09:17	09:10
	X9.3	12673	11:53	12:10	12:02
	M2.5	12673	15:51	16:03	15:56
	M1.4	12673	19:21	19:35	19:30
	M1.2	12673	23:33	23:44	23:39

2 Determination of sunspots

Template Matching is a way for a larger image to scan and locate the position of a template image. To this end, OpenCV comes with the `cv2.matchTemplate()` feature. It simply slides the image of the template over the input image (as in 2D convolution) and compares the template and the input

image patch under the image of the template. Several comparison methods are implemented in OpenCV. This returns a grayscale image, where each pixel indicates how much of that pixel's neighborhood matches the template. In the Figure 1 (right panel) shown the brightest pixel location identification in AIA 335 Å wavelengths obtained by using naive and robust methods.

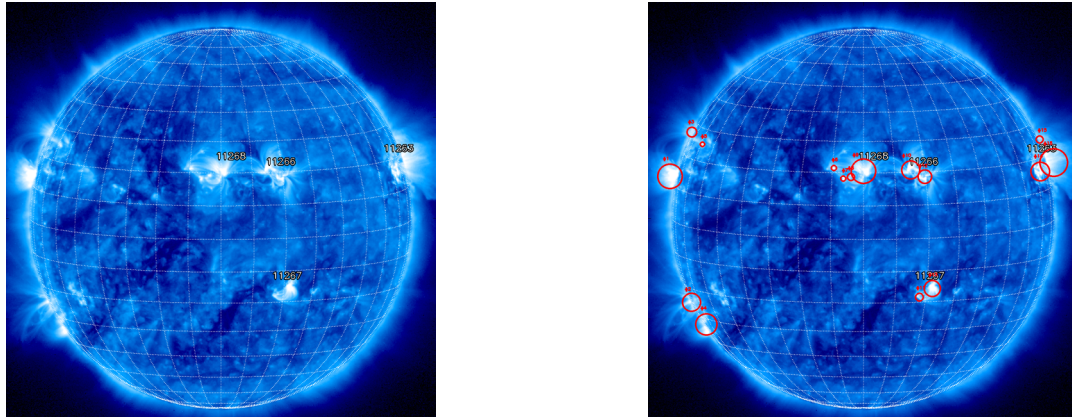


Figure 1 – Detecting the brightest area of a retinal image using naive and robust methods. (2011/08/09, X6.9, AR 1263 in AIA 335 Å)

Using the `cv2.minMaxLoc` function without any pre-processing is the method of finding the brightest spot in an image. A single argument, which is our grayscale image, is needed for this purpose. This function then takes our grayscale image and, with the smallest and largest intensity values, finds the value of the pixel and (x, y) position, respectively. To break it down: `minVal` contains the smallest pixel intensity value, `maxVal` contains the largest pixel intensity value, `minLoc` specifies the (x, y) coordinates of `minVal`, and `maxLoc` specifies the (x, y) coordinates of `maxLoc`. In this application, we are only concerned with the pixel with the largest value, so we will grab that and draw a circle around the region and display it on. In the Figure 2 (right panel) shown the brightest pixel location identification in AIA 335 Å wavelengths obtained by using naive and robust methods.

The `cv2.minMaxLoc` function without any pre-processing can leave extremely susceptible to noise. Instead, to eliminate high frequency noise, it is easier first to apply a Gaussian blur to the image. This way, their neighbors will balance out even pixels that have very high values (again, due to noise). From our command line statement, we apply our Gaussian blur with the radius supplied.

Then we will call `cv2.minMaxLoc` again to find the brightest pixel in the picture. Since we have applied a blurring pre-processing phase, however, we have averaged all pixels together with each other's supplied radius. This helps us to suppress high frequency noise and leaves `cv2.minMaxLoc` significantly less susceptible. We can average over a wider neighborhood of pixels by using a larger radius - thus mimicking larger regions of the image. Additionally, we can sum over smaller regions by using a smaller radius. In the Figure 3 (right panel) shown the brightest pixel location identification in AIA 335 Å wavelengths obtained by using naive and robust methods.

Now, the naive `cv2.minMaxLoc` method finds this white pixel. The function is working correctly. It is indeed finding the single brightest pixel in the entire image. We are interested in the brightest region of the image, which is the optic nerve center. By utilizing a Gaussian blur, we are able to average a neighborhood of pixels within a given radius, and thus discard the single bright pixel and narrow in on the optic center region without an issue. In the Figure 4 (right panel) shown the brightest pixel location identification in AIA 335 Å wavelengths obtained by using naive and robust methods.

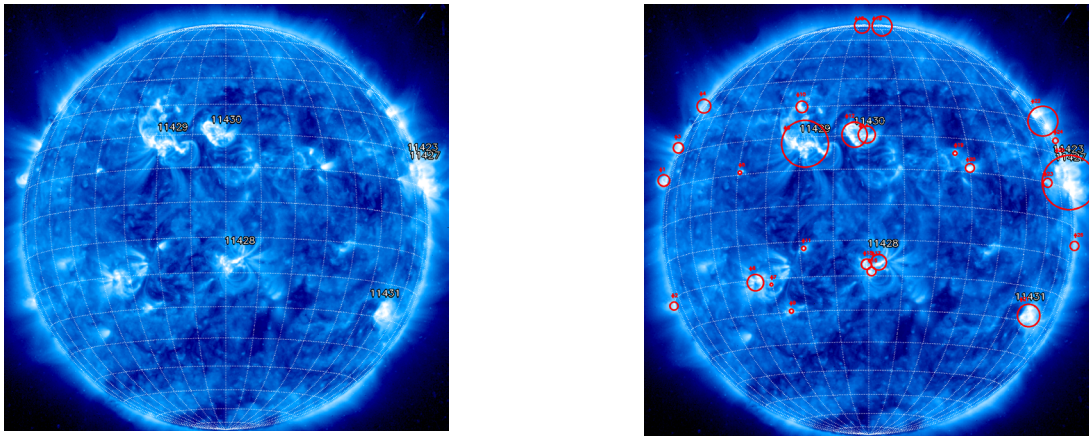


Figure 2 – Detecting the brightest area of a retinal image using naive and robust methods.
(2012/03/07, X-ray class: X5.4, AR 1429 in AIA 335 Å)

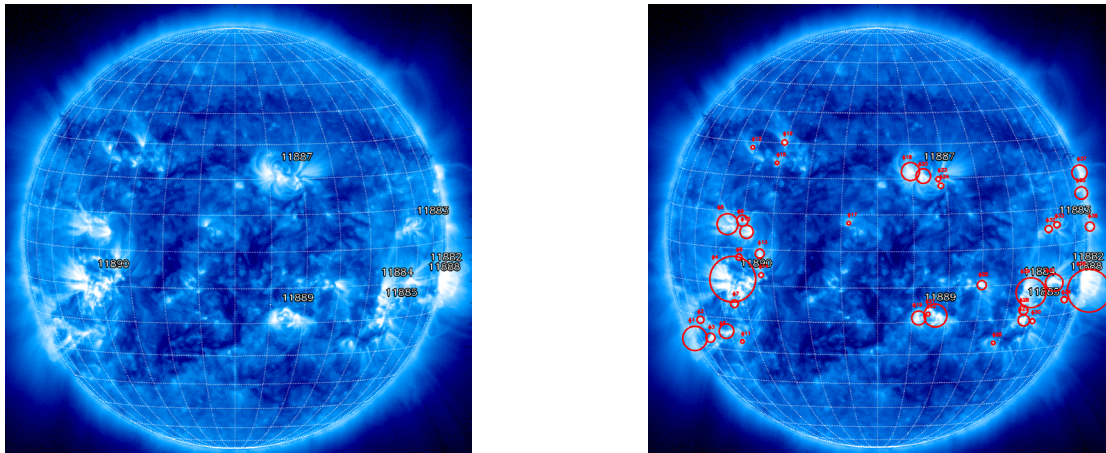


Figure 3 – Detecting the brightest area of a retinal image using naive and robust methods.
(2013/11/05, X-ray class: X3.3, AR 1890 in AIA 335 Å)

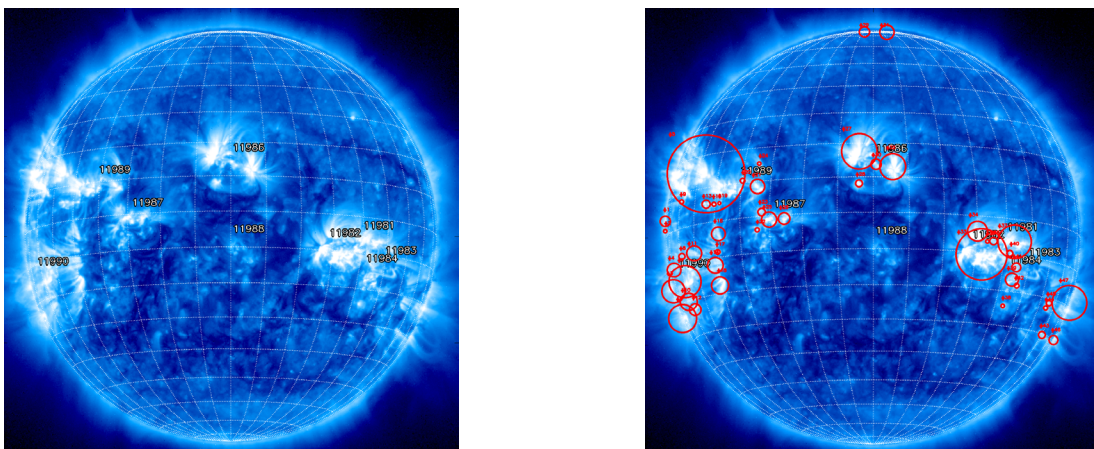


Figure 4 – Detecting the brightest area of a retinal image using naive and robust methods.
(2014/02/25, X-ray class: X4.9, AR 1990 in AIA 335 Å)

Obviously, a big aspect of getting the robust method to work correctly is properly setting your radius size. If the radius size is too small, we cannot find larger, brighter regions of the image. However, if we set the radius size too large, then we will detect too large of regions, missing out on the smaller

ones, leading to sub-par results. Definitely spend some time playing with the radius size and viewing the results. In the Figure 5 (right panel) shown the brightest pixel location identification in AIA 335 Å wavelengths obtained by using naive and robust methods.

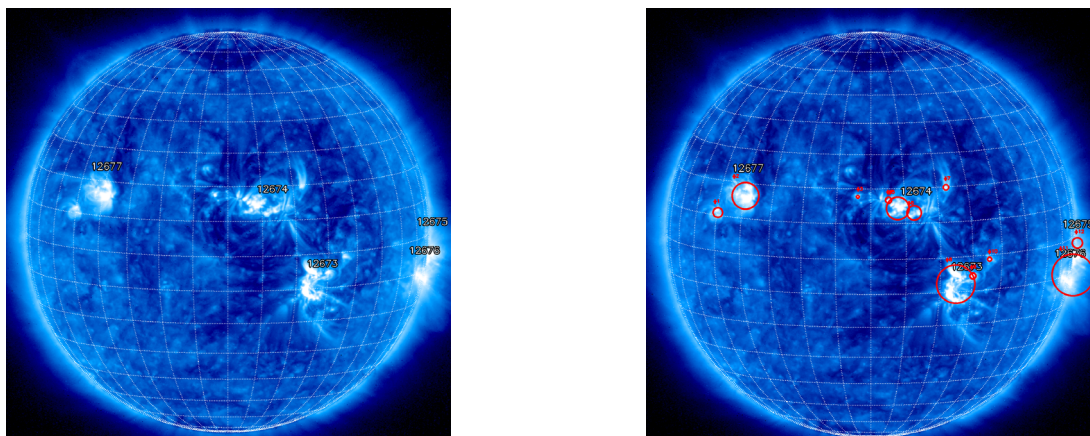


Figure 5 – Detecting the brightest area of a retinal image using naive and robust methods. (2017/09/06, X-ray class: X9.3, AR 2673 in AIA 335 Å)

3 Conclusions

In this work, we applied Gaussian blurring prior to finding the brightest spot in an image. By applying a Gaussian blur, we averaged the pixels within a given radius of each other together. Taking the average allows us to remove high frequency noise. We have used appropriate values for the radius of Gaussian blur. If we take too small of a value, we will mitigate

the effects of the average and miss out on the larger, brighter regions. However, if the radius is too large, the small bright regions are not observable.

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